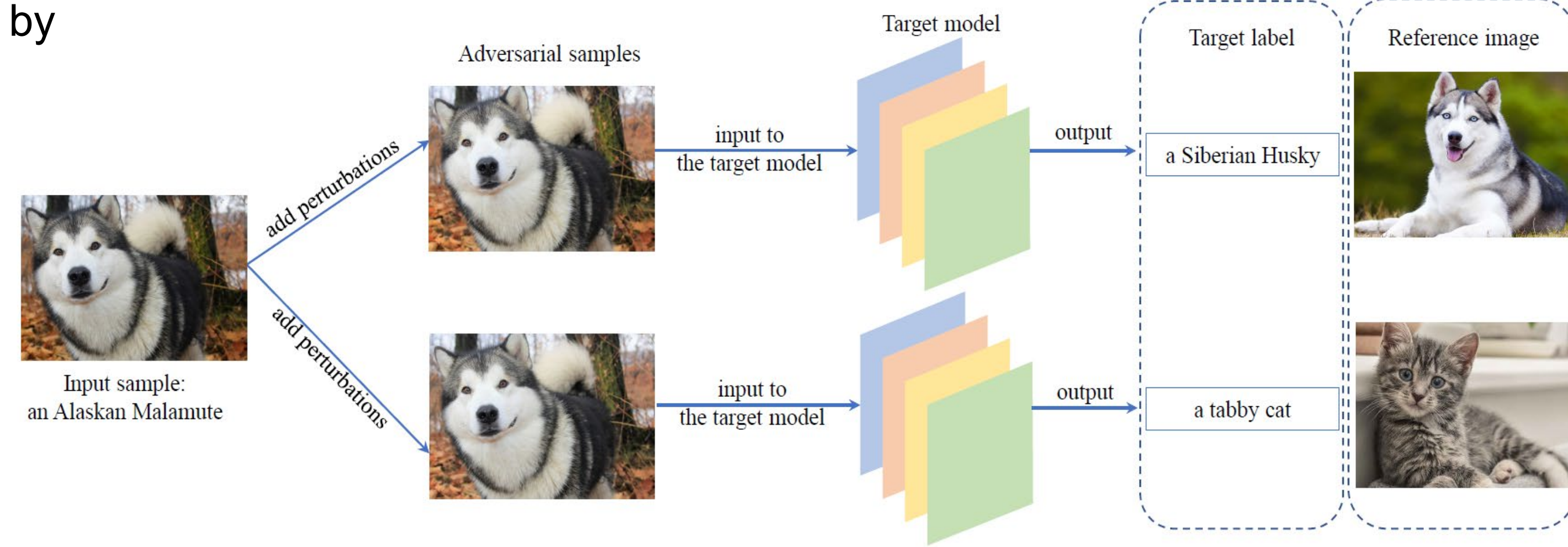


# LabelFool: A Trick In The Label Space

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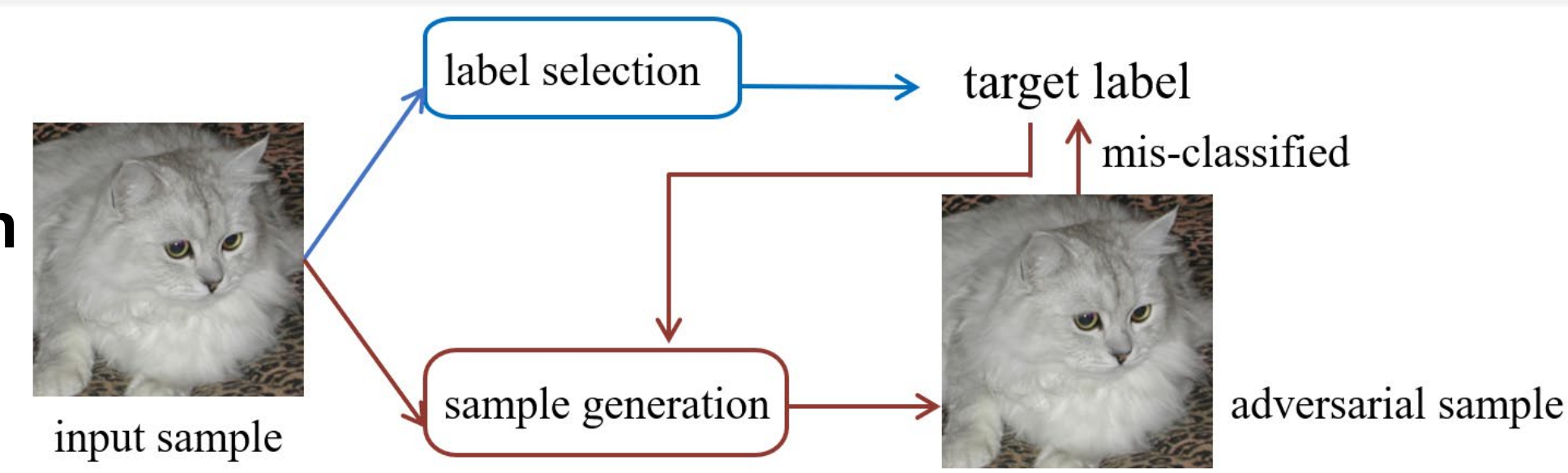
## Motivation

- Imperceptibility of attacks in the label space is important in real applications with humans in loop, but it is overlooked by previous study.
- Annotations for target labels is time consuming so there needs an auto method.



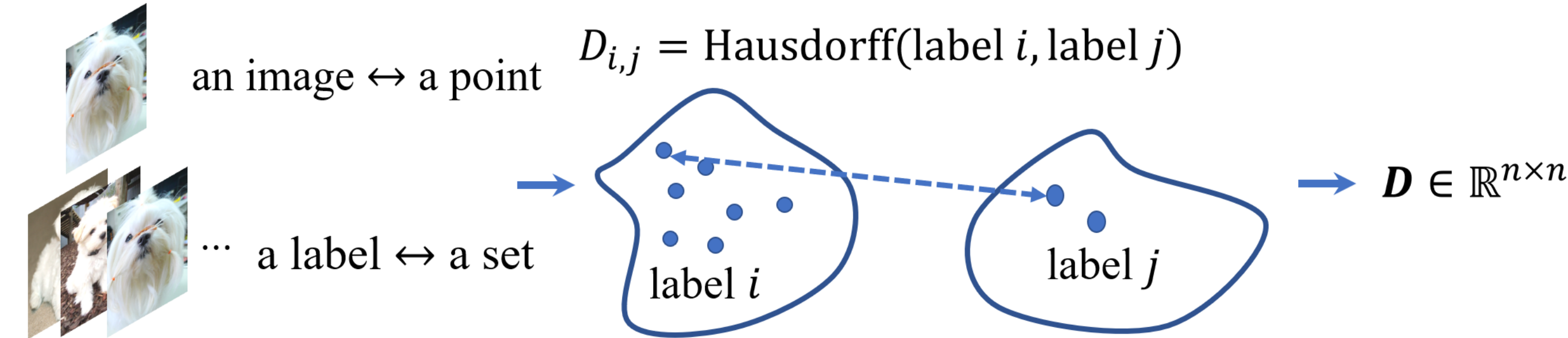
## Method

### LabelFool = Label Selection + Sample Generation

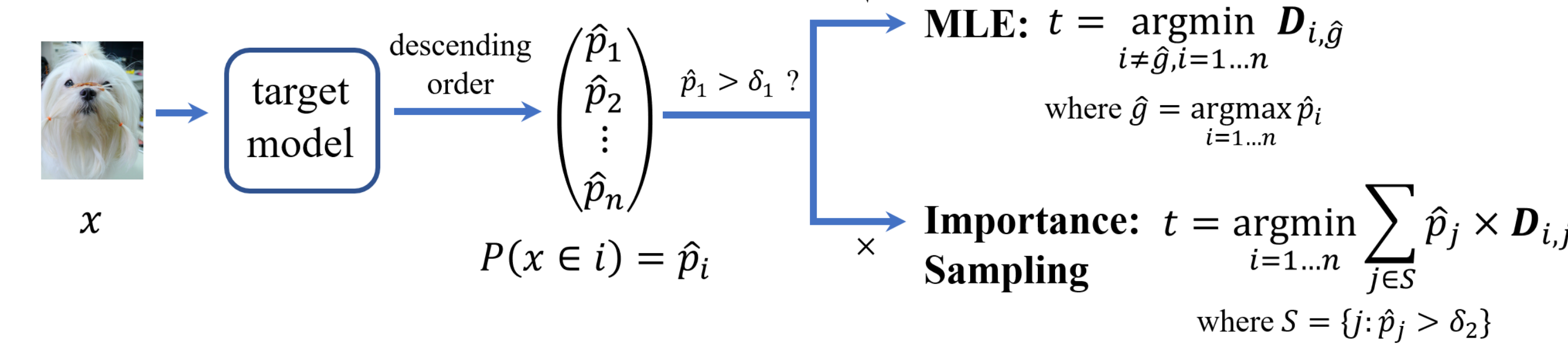


### Label Selection

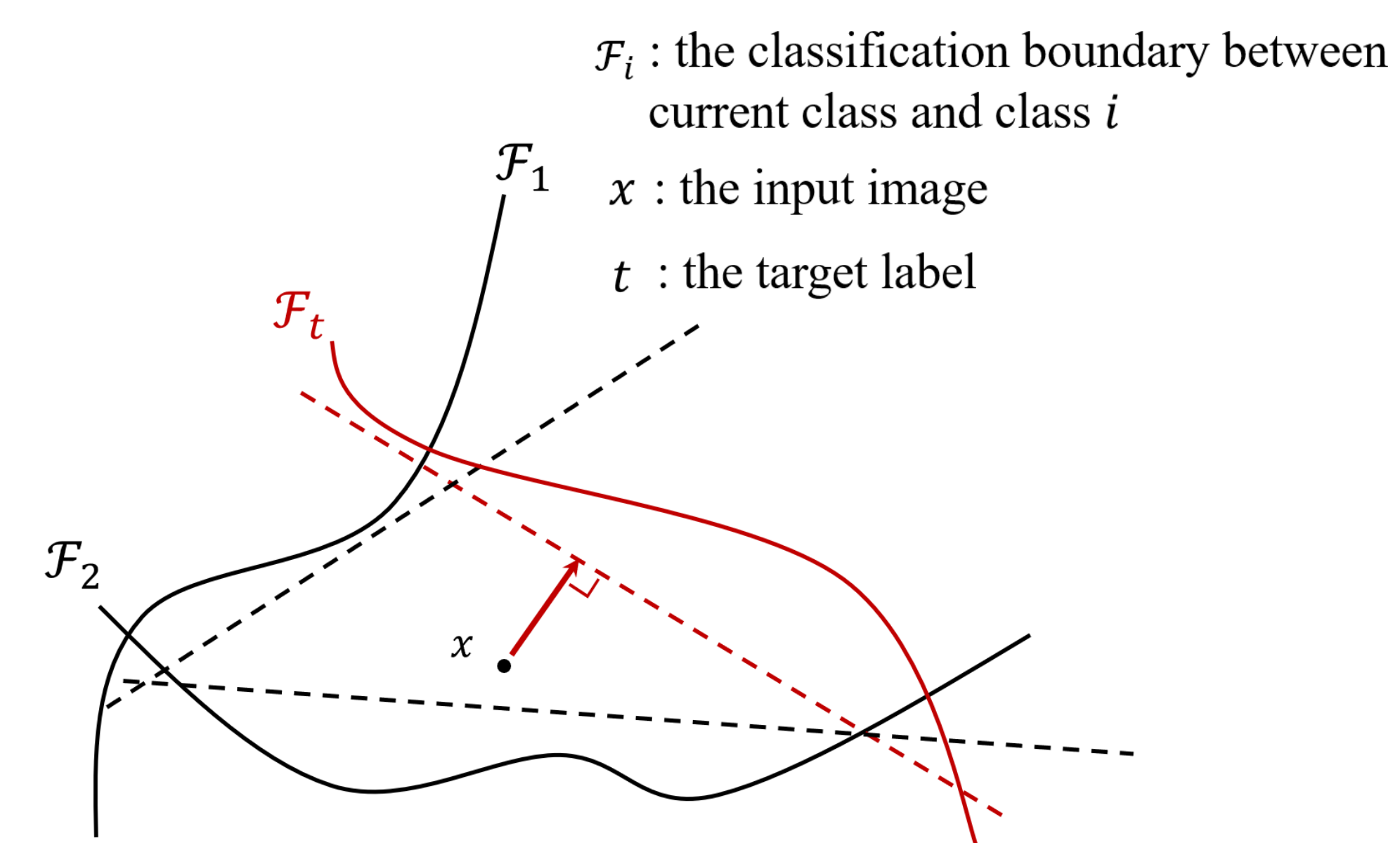
#### Step 1



#### Step 2



### Sample Generation



## New Metrics

- Motivation: As no previous works have measured the imperceptibility of attacks in the label space, we propose new metrics based on subjective experiments to measure this.
- Confusion Rate (CR) measures the percentage of adversarial images whose target label successfully confuses a person.
- Real Confusion Rate (RCR) measures the percentage of adversarial images where the item corresponding to the target label does not appear, but the target label successfully confuses a person.

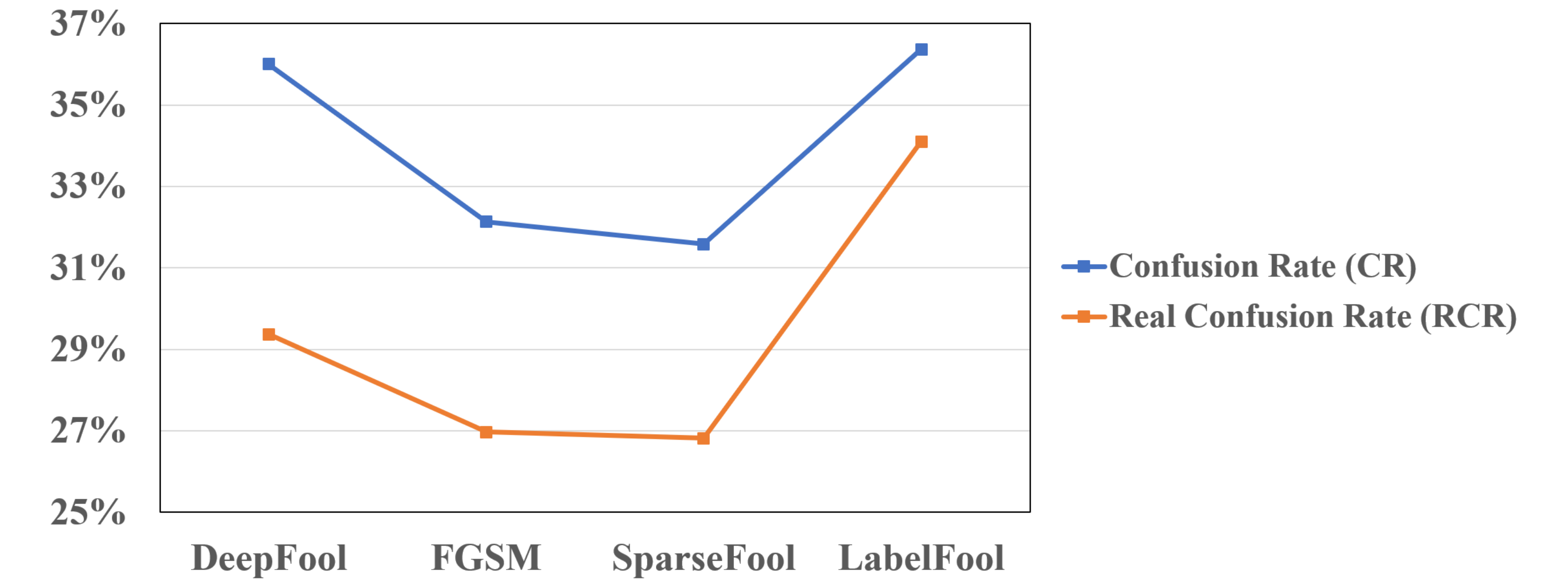
## Experiments: Attack Rate

- Attack rate of different methods on different models.

Model	DeepFool	FGSM	SparseFool	LabelFool
Dataset: ImageNet				
ResNet-34	92.7%	95.0%	92.6%	<b>97.5%</b>
ResNet-50	93.1%	95.1%	92.5%	<b>97.9%</b>
VGG-19(bn)	92.0%	94.6%	83.7%	<b>97.5%</b>
AlexNet	90.4%	96.4%	89.1%	<b>97.4%</b>
Dataset: CASIA-WebFace				
SphereFace	98.7%	99.2%	97.8%	<b>99.3%</b>

## Experiments: Imperceptibility in the Label & Image Space

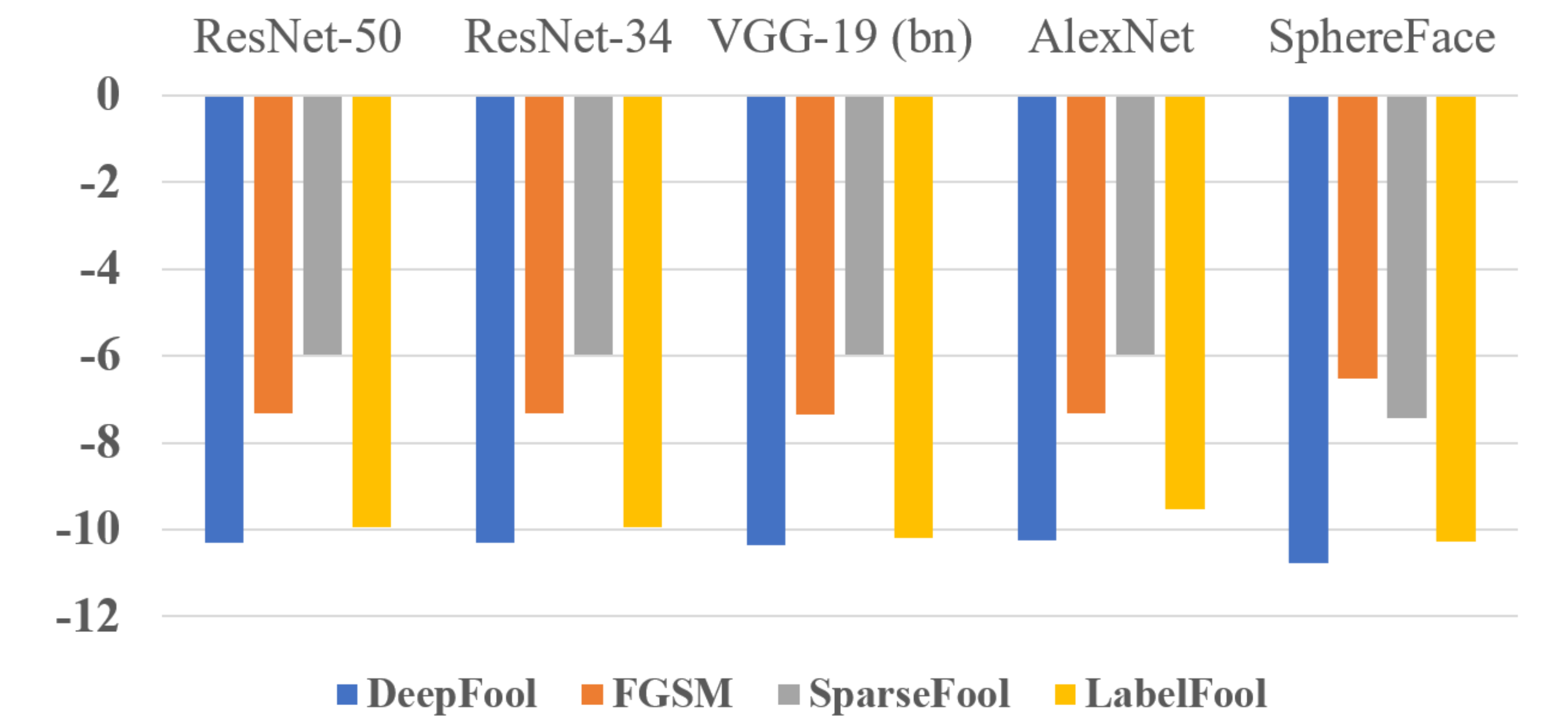
- Label Space: Average CR and RCR over 10 observers (3 females and 7 males, age between 20-29).



- Label Space: Visual results on CASIA-WebFace

Ground Truth ID & Input Sample	Target ID & Reference Image			
	DeepFool	FGSM	SparseFool	LabelFool
17	7319	6336	2609	1157

- Image Space: Log of the mean value of perceptibility for adversarial samples generated by different attack methods on different models.



## Experiments: Different Label Selection Methods

- CR and RCR for different label selection models:

- Random: Select the target label uniformly at random.
- Easiest: Choose the second highest label of the output as the target label.
- Ours: Choose the target label by the proposed label selection method.

Method	Confusion Rate	Real Confusion Rate
Random	0.83%	-
Easiest	<b>49.17%</b>	38.00%
Ours	44.00%	<b>41.83%</b>

## Conclusion

- Contribution:

- Observe the importance of imperceptibility of attacks in the label space and propose new metrics for it.
- Propose a feasible label selection method which achieves good imperceptibility in the label space.

- Limitation:

- Subjective experiments for CR and RCR is time consuming.
- Semantic distance is not considered.

Codes at [https://github.com/YogaLYJ/IJCNN2022\\_LabelFool.git](https://github.com/YogaLYJ/IJCNN2022_LabelFool.git) !